Maths – Key Stage One Progressive statements

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Year	Number and Place Value	Addition and Subtraction	Multiplication and Division	Fractions	Measures	Geometry properties of shapes	Geometry – position, direction, motion
Group	value		DIVISION			or snapes	direction, motion
Year 1	I can count to and	I can read, write and	I can solve	I can recognise,	I can compare, describe and solve	I can recognise	I can order and
real 1	across 100,	interpret	simple one-step	find and name a	practical problems for: lengths and	and name	arrange combinations
	forwards and	mathematical	problems	half as one of	heights (e.g. long/short,	common 2-D	of objects and shapes
	backwards,	statements involving	involving	two equal parts	longer/shorter, tall/short,	shapes (e.g.	in patterns
	beginning with 0	addition (+),	multiplication	of an object,	double/half), mass or weight (e.g.	rectangles	
	or 1, or from any	subtraction (-) and	and division,	shape or	heavy/light, heavier than, lighter	(including	I can describe
	given number	equals (=) signs	calculating the	quantity	than), capacity/volume (full/empty,	squares), circles	position, directions
		, , , ,	answer using	, ,	more than, less than, quarter), time	and triangles)	and movements,
	I can count, read	I can represent and	concrete objects,	I can recognise,	(quicker, slower, earlier, later)	Ŭ,	including half, quarter
	and write numbers	use number bonds	pictorial	find and name a	,	I can recognise	and three-quarter
	to 100 in	and related	representations	quarter as one of	I can measure and begin to record	and name 3-D	turns.
	numerals, count in	subtraction facts	and arrays with	four equal parts	lengths and heights, mass and	shapes (e.g.	
	different multiples	within 20	the support of	of an object,	weight, capacity and volume, time	cuboids	
	including ones,		the teacher.	shape or	in hours minutes and seconds	(including	
	twos, fives and	I can add and		quantity.		cubes), pyramids	
	tens	subtract one-digit			I can recognise and know the value	and spheres).	
		and two-digit			of different denominations of coins		
	I can identify and	numbers to 20 (9 +			and notes		
	represent numbers	9, 18 - 9), including					
	using concrete	zero			I can sequence events in		
	objects and				chronological order using language		
	pictorial	I can solve simple			such as: before and after, next, first,		
	representations	one-step problems			today, yesterday, tomorrow,		
	including the	that involve addition			morning, afternoon and evening		
	number line, and	and subtraction,			Lean recognice and use language		
	use the language of: equal to, more	using concrete objects and pictorial			I can recognise and use language relating to dates, including days of		
	than, less than	representations, and			the week, weeks, months and years		
	(fewer), most,	missing number			the week, weeks, months and years		
	least	problems.			I can tell the time to the hour and		
	icast	problems.			half past the hour and draw the		
	I can read and				hands on a clock face to show these		
	write numbers				times.		
	from 1 to 20 in						
	digits and words.						

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Year Group	Number and Place Value	Addition and Subtraction	Multiplication and Division	Fractions	Measures	Geometry properties of shapes	Geometry – position, direction, motion	Data
Year 2	I can count in steps of 2, 3, and 5 from 0, and count in tens from any number, forward or backward I can recognise the place value of each digit in a two-digit number (tens, ones) I can identify, represent and estimate numbers using different representations, including the number line I can compare and order numbers from 0 up to 100; use <, > and = signs I can read and write numbers to at least 100 in numerals and in words I can use place value and number facts to solve problems.	I can solve simple one-step problems using concrete objects and pictorial representations, including those involving numbers, quantities and measures I can recall and use addition facts to 20 fluently, and derive and use related facts up to 100 I can recall and use subtraction facts to 20 fluently, and derive and use related facts up to 100 I can add two-digit number and ones I can add a two-digit number and tens I can add three one-digit numbers I can subtract two-digit number and ones I can subtract two-digit number and tens I can subtract two-digit number and ones I can subtract two-digit number and tens I can subtract a two-digit number and tens I can subtract three one-digit numbers I can subtract three one-digit numbers	I can recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers I can calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) signs I can recognise and use the inverse relationship between multiplication and division in calculations I can show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot I can solve one-step problems involving multiplication, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts. I can solve one-step division problems, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.	I can recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4 of a length, shape, set of objects or quantity I can write simple fractions e.g. 1/2 of 6 = 3 and recognise the equivalence of two quarters and one half.	I can choose and use appropriate standard units to estimate and measure: length/height in any direction (m/cm) to the nearest appropriate unit, using rulers; mass (kg/g) to the nearest appropriate unit using scales; temperature (°C) to the nearest appropriate unit using thermometers; capacity (litres/ml) to the nearest appropriate unit using measuring vessels I can compare and order lengths, mass, volume/capacity and record the results using >, < and = I can read relevant scales to the nearest numbered unit I can recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value and match different combinations of coins to equal the same amounts of money; add and subtract money of the same unit, including giving change I can solve simple problems in a practical context involving addition and subtraction of money I can compare and sequence intervals of time I can tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.	I can identify and describe the properties of 2-D shapes, including the number of sides and symmetry in a vertical line I can identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces I can identify 2-D shapes on the surface of 3-D shapes, for example a circle on a cylinder and a triangle on a pyramid I can compare and sort common 2-D and 3-D shapes and everyday objects.	I can order and arrange combinations of mathematical objects in patterns I can use mathematical vocabulary to describe position, direction and movement,	I can interpret and construct simple pictograms, tally charts, block diagrams and simple tables I can ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity I can ask and answer questions about totalling and compare categorical data.