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| **Physical Education**  **Core Curriculum**  **Year 1&2**  **Summer Term Year A** | | | | |
|  | **Summer Term 1** | | **Summer Term 2** | |
| **Unit of Work** | Attack, Defend & Shoot  Unit 2 (Year 2) | Hit, Catch & Run  Unit 1 (Year 2) | Run, Jump & Throw  Unit 2 (Year 1) | Hit, Catch & Run  Unit 2 (Year 2) |
| **Prior Learning** | Can send a ball using feet and can receive a ball using feet. Refine ways to control bodies and a range of equipment. Recall and link combinations of skills, e.g., dribbling and passing. | Developed sending and receiving skills to benefit fielding as a team. Distinguished between hitting and catching. Introduced to the concept of simple tactics. | Begun to link running and jumping. Learnt and refined a range of running. Developed throwing techniques to throw over longer distances. | Have developed hitting skills with a variety of bats. Practiced feeding/bowling skills. Hit and run to score points in games. |
| **Unit Focus – Key Knowledge & Skills** | Select and apply a small range of simple tactics. Recognise good quality in self and others. Work with others to build basic attacking play. | To develop hitting skills with a variety of bats. Practice feeding/bowling skills. Hit and run to score points in games | Increase stamina and core strength. Work collaboratively on more complex tasks. Work to improve strength, balance, agility and coordination. | Work on a variety of ways to score runs in the different hit, catch, run games Work in teams to field. Begin to play the role of wicketkeeper or backstop. |
| **5 Essential Key Knowledge and/or Skills** | * Send a ball/beanbag to a target with my hands or feet with increasing accuracy. * Find space in a game. * Co-ordinate hands and feet to progress forwards. * Know and understand the role of a goalkeeper. * Begin to intercept a ball from a person or team. | * Return a ball with hand/bat using a side stance. * Defend a target using hands and feet. * Begin to use an underarm bowl with some control. * Receive and send a ball at speed * Begin to consistently hit a ball with hands/bats | * Push off right and left leg to change direction with some control. * Explain what the word stamina means in relation to sports. * Identify where the core of my body is. * Stride and jump for height. * Explore and practise a variety of alternative start positions for running | * Know that being on a base makes me safe. * Make decisions about which direction to send a ball. * Recognise the role of a wicketkeeper. * Recognise the role of a backstop. * Work as a team to score points. |
| **Progression of Learning in lessons-Objectives covered** | * I can throw different types of equipment. * I can move to a space after passing a ball. * I can pass and move forward to a target with a partner. * I can position myself as a goalkeeper. * I can intercept a ball from a person on the other team. * I can use skills in a competition. | * I can hit a ball and run to score points. * I can defend a target by kicking. * I can bowl underarm with control. * I can hit a ball using different bats and techniques. * I can throw accurately to a base. * I can hit a ball into a space, away from fielders. | * I can use agile movements in different activities. * I can identify different ways to recognise the start and end of an activity e.g. whistle. * I can develop stamina when running. * I can develop core strength to improve throwing. * I can stride and jump for height. * I can choose the best starting position for running quickly. | * I can time a run to stay safe. * I can kick a ball into a space using different parts of the foot. * I can respond to how a ball is bowled when hitting. * I can understand the role of the wicketkeeper. * I can understand the role of the backstop and its likeness to a wicketkeeper. * I can bowl underarm in a game with accuracy. |
| **Vocabulary** | Rebound, aim, speed, direction, scoring, controlling, following, intercepting, tactics. | Hit, catch, runs, wicket, bats, bowl, feed, throw, catch, underarm, overarm, field, hitter, bowler, umpire, posts, stumps. | Run, hop, skip, step, sideways, throw, slow, medium, agile, link, skipping, power, track, relay, tag, partner, sprint. | Outwit, bowler, strike, respond, stump, stumping, wicketkeeper, backstop, position, role. |
| **Personal Development**  **(Head, Hand, Heart)** | * Head: Select the most appropriate skill to move forwards. * Hand: Can send a variety of different size and shaped balls. * Heart: Work with a partner and in small groups to develop specific skills. | * Head: Make choices about where to hit the ball. * Hand: Has developed hitting skills with a variety of bats. * Heart: Display sportsmanship when competing against others. | * Head - Select the correct skill for the situation. * Hand – Perform skills and tasks in set times. * Heart – Work partners to help improve their performance. | * Head: Make choices about where to hit the ball. * Hand: Attempted to play the role of wicket keeper or backstop. * Heart: Can work in small groups to field and bat. |
| **Application Task** | Intra-competition in house groups | Intra-competition in house groups | Intra-competition in house groups | Intra-competition in house groups |